TEKKEN 3

Character Movement - Model Profiles

Name Minoru Suzuki - Helped the development team by

modelling for the Motion Capture of the characters. He is one of the founders of "Pancrase – Hybrid Wrestling" in 93 and he is the "2nd King of Pancraset". Minoru fights with speed, strategy and aggression and his fights always capture the hearts of the people. It is said that his best

fight was against Moris Smith in Japan.

Nationality Japanese Fighting Style Wrestling

Age 29

Height/Weight 178cm / 83kg

Blood Type B

Occupation Professional Shoot Fighter - Pancrase Yokohama Gym

Name Osami Shibuya – also helped with the movement work

with Minoru Suzuki. His fighting debut was at Yokohama in March '95. Originally from an amateur wrestling background, Osami has shared his excellent techniques

with his colleagues at Yokohama Gym.

Nationality Japanese Fighting Style Wrestling

Age 22

Height/Weight 185cm / 92kg

Blood Type B

Occupation Professional Shoot Fighter - Pancrase Yokohama Gym

TEKKEN 3

Developer Profiles

Name **Hajime Nakatani**

Title Producer Joined Namco 1982

Main Titles Developed - Tekken Series for Coin-op & PlayStation

- Galaxian 3 Series for Coin-op & Large Simulator

- StarBlade, MetalHowk, Rolling Thunder and Gaplus for

Coin-op

Favourite Games Space Invader, Famista (Baseball), Family Tennis and

the Tekken Series

Hobbies Hajime's favourite hobby is games - apart from that, nothing

else matters!

Name Masanori Yamada

Title Programmer

Joined Namco 1988

Main Titles Developed - Tekken Series for Coin-op & PlayStation

- Dangerous Seed & Knuckle Heads for Coin-op

Favourite Games Gran Turismo

Hobbies Eating curry is Masanori's favourite pastime. He is also likes

to look good - "What do you think of my tan?"

Name Naoki Ito

Title Programmer

Joined Namco 1989

Main Titles Developed - Tekken Series for Coin-op & PlayStation X-day, Cosmo Gang

The Bideo & Dragon Saber for Coin-op

Favourite Games Ridge Racer, Alien Trilogy, Finest Hour, Metal Hawk and

Cosmo Gang the Video

Hobbies Naoki adores Manga - in fact, he has so many Manga comics

that

there is no room for anything else. He is also a technical wizz-

kid

who has upgraded his home PC six times within three years.

Name Katsuhiro Harada

Title Game Designer

Joined Namco 1994

Main Titles Developed - Tekken 3 for Coin-op & PlayStation

Favourite Games Ultima Online & Diablo

Hobbies Yachting is Katsuhiro's weakness – he has been sailing since he

was 15 years old and his proudest achievement is coming 4th in

the

All Japan Yachting Championship.

Name Masahiro Kimoto

Title Game Designer

Joined Namco 1989

Main Titles Developed - Tekken Series for Coin-op & PlayStation

- F/A for Coin-op

Favourite Games Gaplus, Gradius 2 & Super Mario 64

Hobbies Masahiro likes driving and scuba diving.

Name Yoshinari Mizushima

Title Graphic Artist

Joined Namco 1995

Main Titles Developed - Tekken 2 & 3 for Coin-op & PlayStation

Favourite Games Super Mario 64 & IQ (known as Kurushi in Pal markets)

Hobbies Yoshinari goes to Tsukiji, the famous seafood market every

weekend so he can indulge his passion for cooking.

Name Masashi Kubo

Title Graphic Artist

Joined Namco 1995

Main Titles Developed - Tekken 2 for PlayStation

- Tekken 3 for Coin-op & PlayStation

Favourite Games StarBlade & Glaxian 3

Hobbies Masashi enjoys riding his motorbike, well, most of the time - he broke his arm in a traffic accident and had to draw some of

the backgrounds with his left hand!